

ABSTRACT

Rizqi Utami Lutfiyan Ningtyas. 2015. *Stimulating Students' Participation through Reward and Punishment (A Collaborative Action Research at the X Grade Students of SMA Negeri 10 Semarang in the Academic Year of 2015/2016)*. English Department, Faculty of Languages, Program of *Sarjana Pendidikan*, Sultan Agung Islamic University. Advisor: Kurniawan Yudhi Nugroho, S.Pd., M.Pd.

This study belongs to collaborative classroom action research which is done by the writer as an observer and classroom teacher as a doer. The problem of this study is about students' participation in teaching learning process. Consequently, the objective of this study is to find out how reward and punishment can stimulate students' participation in teaching learning process.

This study has two cycles. First cycle is about stimulating students to be active using variety of personal rewards, such as additional point and simple prize. In this cycle, she found that giving reward is effective enough to attract students' participation even though prize spends enough money. While punishment is given for students who disrupted teaching learning process, such as talking to others, coming late to the class, etc. The punishment is in the form of verbal warning and action. On the next cycle, she applied another teaching method, that is group discussion. Just like in cycle I, she also applied giving reward in the form of group reward. The observation result of cycle II showed that students are really attractive and active to try answer teacher's questions.

Based on two cycles of the study, it can be concluded that students' participation depends on the way teacher teach, included how teacher responds students, the way teacher uses variety of learning method, and how teacher motivate students to be confident.

Keywords : collaborative action research, reward, punishment, students participation

INTISARI

Penelitian ini termasuk ke dalam collaborative classroom action research. Dalam penelitian ini, penulis sebagai observer dan guru kelas sebagai doer. Masalah yang disoroti oleh penulis dalam penelitian ini adalah minimnya keaktifan partisipasi siswa dalam proses pembelajaran. Oleh karena itu, tujuan dari penelitian ini adalah untuk mengetahui bagaimana penghargaan dan hukuman dapat merangsang keaktifan siswa di dalam proses pembelajaran.

Penelitian ini dilakukan dalam dua siklus. Siklus pertama yaitu dengan merangsang siswa untuk aktif menggunakan variasi bentuk personal reward berupa nilai tambahan dan hadiah. Sedangkan hukuman diberikan kepada siswa yang mengganggu jalannya proses pembelajaran. Bentuk hukuman dalam bentuk peringatan dan aksi seperti meminta siswa berdiri di kelas karena datang terlambat, mengeluarkan siswa jika siswa mengganggu temannya. Di siklus pertama ditemukan bahwa pemberian hadiah cukup mampu menarik perhatian siswa meski pemberian hadiah menghabiskan cukup uang. Di siklus kedua, peneliti menerapkan group discussion dan group reward. Hasil observasi di siklus kedua yakni siswa menjadi sangat aktif dan reaktif. Masing-masing siswa berusaha untuk menyampaikan jawaban mereka kepada guru.

Dari kedua siklus yang dilakukan peneliti, dapat disimpulkan bahwa keaktifan siswa bergantung kepada cara guru mengajar, termasuk bagaimana cara guru merespon siswa, cara guru memberikan variasi model pembelajaran, dan cara guru untuk menjadikan siswa lebih percaya diri.

Kata kunci : penelitian tindakan kelas kolaboratif, hadiah, hukuman, keaktifan