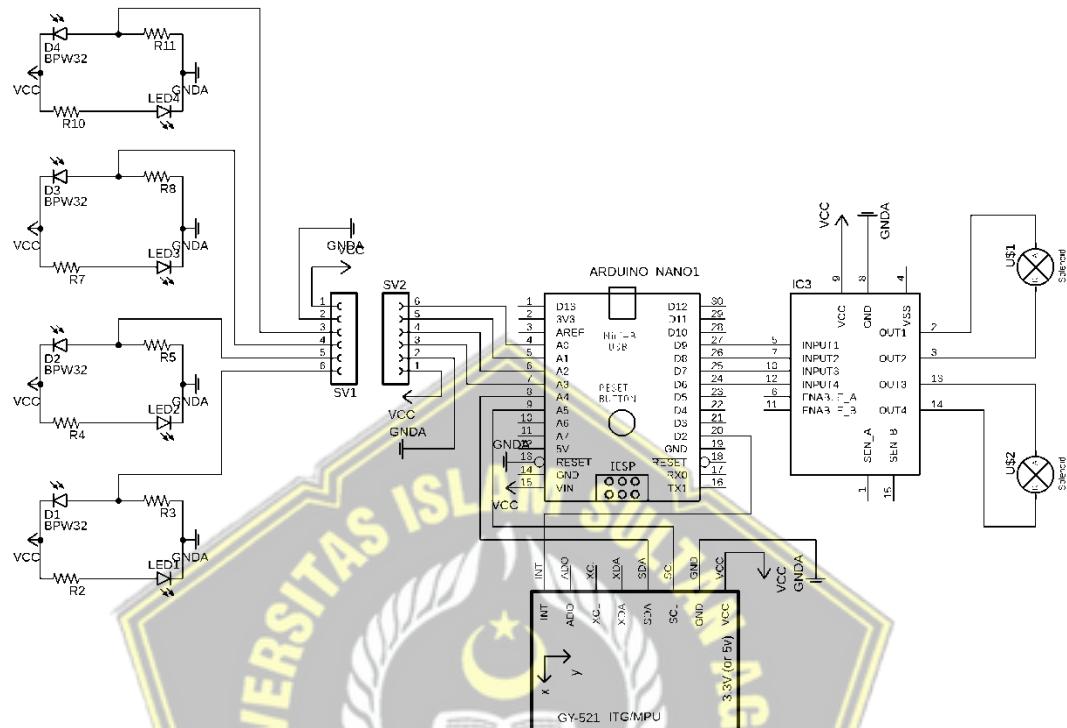


## Lampiran

### Skema Rangkaian



### Desain Robot



## Program Robot

```
#include <PID_v1.h>

//#include <PID_v1.h>
#include <LMotorController.h>
#include "I2Cdev.h"

#include "MPU6050_6Axis_MotionApps20.h"

#if I2CDEV_IMPLEMENTATION == I2CDEV_ARDUINO_WIRE
    #include "Wire.h"
#endif

#define LOG_INPUT 0
#define MANUAL_TUNING 0
#define LOG_PID_CONSTANTS 0 //MANUAL_TUNING must be 1
#define MOVE_BACK_FORTH 0
#define MIN_ABS_SPEED 30

//MPU
MPU6050 mpu;           //جامعة سلطان عبد العزiz الإسلامية
// MPU control/status vars

bool dmpReady = false;   // set true if DMP init was
successful

uint8_t mpuIntStatus;    // holds actual interrupt
status byte from MPU

uint8_t devStatus;       // return status after each
device operation (0 = success, !0 = error)

uint16_t packetSize;     // expected DMP packet size
(default is 42 bytes)

uint16_t fifoCount;      // count of all bytes currently
in FIFO
```

```
uint8_t fifoBuffer[64]; // FIFO storage buffer

// orientation/motion vars
Quaternion q;           // [w, x, y, z]
quaternion container

VectorFloat gravity;     // [x, y, z]           gravity
vector

float ypr[3];            // [yaw, pitch, roll]
yaw/pitch/roll container and gravity vector

//PID

#if MANUAL_TUNING
    double kp , ki, kd;
    double prevKp, prevKi, prevKd;
#endif

double originalSetpoint = 176.29;//-1.10; //176.29;
double setpoint = originalSetpoint;
double movingAngleOffset = 0.3;
double input, output;

int moveState=0; //0 = balance; 1 = back; 2 = forth

#if MANUAL_TUNING
    PID pid(&input, &output, &setpoint, 0, 0, 0, DIRECT);
#else
    PID pid(&input, &output, &setpoint, 40, 270, 1.9,
DIRECT);
#endif

//photodioda
int IR1=10;             //Right sensor
int IR2=11;              //left Sensor
```



```
int a;
int b;
//MOTOR CONTROLLER
int ENA = 3;
int IN1 = 8;
int IN2 = 4;
int IN3 = 7;
int IN4 = 5;
int ENB = 6;
LMotorController motorController(ENA, IN1, IN2, ENB,
IN3, IN4, 0.6, 1);
//timers
long time1Hz = 0;
long time5Hz = 0;
volatile bool mpuInterrupt = false; // indicates
whether MPU interrupt pin has gone high
void dmpDataReady()
{
    mpuInterrupt = true;
}
void setup()
{
    pinMode(IR1, INPUT);
    pinMode(IR2, INPUT);
    // join I2C bus (I2Cdev library doesn't do this
    automatically)
    #if I2CDEV_IMPLEMENTATION == I2CDEV_ARDUINO_WIRE
        Wire.begin();
    
```

```
TWBR = 24; // 400kHz I2C clock (200kHz if CPU
is 8MHz)

#if I2CDEV_IMPLEMENTATION ==
I2CDEV_BUILTIN_FASTWIRE

    Fastwire::setup(400, true);

#endif

// initialize serial communication
// (115200 chosen because it is required for Teapot
Demo output, but it's
// really up to you depending on your project)
Serial.begin(115200);

while (!Serial); // wait for Leonardo enumeration,
others continue immediately

// initialize device
Serial.println(F("Initializing I2C devices..."));

mpu.initialize();

// verify connection
Serial.println(F("Testing device connections..."));

Serial.println(mpu.testConnection() ? F("MPU6050
connection successful") : F("MPU6050 connection
failed"));

// load and configure the DMP
Serial.println(F("Initializing DMP..."));

devStatus = mpu.dmpInitialize();

// supply your own gyro offsets here, scaled for
min sensitivity
```

```
mpu.setXGyroOffset(220);  
mpu.setYGyroOffset(76);  
mpu.setZGyroOffset(-85);  
mpu.setZAccelOffset(1788); // 1688 factory default  
for my test chip  
  
// make sure it worked (returns 0 if so)  
if (devStatus == 0)  
{  
    // turn on the DMP, now that it's ready  
    Serial.println(F("Enabling DMP..."));  
    mpu.setDMPEnabled(true);  
  
    // enable Arduino interrupt detection  
    Serial.println(F("Enabling interrupt detection  
(Arduino external interrupt 0)..."));  
    attachInterrupt(0, dmpDataReady, RISING);  
    mpuIntStatus = mpu.getIntStatus();  
  
    // set our DMP Ready flag so the main loop()  
function knows it's okay to use it  
    Serial.println(F("DMP ready! Waiting for first  
interrupt..."));  
    dmpReady = true;  
  
    // get expected DMP packet size for later  
comparison  
    packetSize = mpu.dmpGetFIFOPacketSize();  
  
    //setup PID
```

```
        pid.SetMode(AUTOMATIC);

        pid.SetSampleTime(10);

        pid.SetOutputLimits(-255, 255);

    }

    else

    {

        // ERROR!

        // 1 = initial memory load failed

        // 2 = DMP configuration updates failed

        // (if it's going to break, usually the code

will be 1)

        Serial.print(F("DMP Initialization failed (code

"));

        Serial.print(devStatus);

        Serial.println(F(")"));

    }

    // pinMode(IR1, INPUT);

    // pinMode(IR2, INPUT);

}

void loop()

{

    // if programming failed, don't try to do anything

    if (!dmpReady) return;

    // wait for MPU interrupt or extra packet(s)

available

    while (!mpuInterrupt && fifoCount < packetSize)

{
```

```
//no mpu data - performing PID calculations and
output to motors

    Serial.println(setpoint);

    pid.Compute();

    Serial.print (" y : "); Serial.println(input);
//Serial.print(" =>"); Serial.println(output);

    motorController.move(output, MIN_ABS_SPEED);

if(input>150 && input<200)

{
    a = digitalRead(IR1);
    b = digitalRead(IR2);

    if(output>0)
    {
        if(a == HIGH && b == HIGH)
        {

/*digitalWrite(IN1,LOW);
digitalWrite(IN2,LOW);
digitalWrite(IN3,LOW);
digitalWrite(IN4,LOW);

analogWrite (ENA, 0);
analogWrite (ENB, 0);*/



        pid.Compute();

        motorController.move(output,
MIN_ABS_SPEED);
    }

    else if(a == LOW && b == LOW)
    {
```

```
        /*digitalWrite(IN1,HIGH);  
         digitalWrite(IN2,LOW);  
         digitalWrite(IN3,LOW);  
         digitalWrite(IN4,HIGH);  
         analogWrite(ENA, 200);  
         analogWrite(ENB, 200);*/  
  
        pid.Compute();  
  
        motorController.move(output,  
MIN_ABS_SPEED);  
    }  
  
    else if(a == LOW && b == HIGH)  
{  
        digitalWrite(IN1,HIGH);  
        digitalWrite(IN2,LOW);  
        digitalWrite(IN3,LOW);  
        digitalWrite(IN4,HIGH);  
        analogWrite(ENA, 200);  
        analogWrite(ENB, 100);  
    }  
  
    else if(a == HIGH && b == LOW)  
{  
        digitalWrite(IN1,LOW);  
        digitalWrite(IN2,HIGH);  
        digitalWrite(IN3,HIGH);  
        digitalWrite(IN4,LOW);  
        analogWrite(ENA, 100);  
        analogWrite(ENB, 200);  
    }  
}
```

```
        else if(output == -255)
        {
            pid.Compute();
            motorController.move(output,
MIN_ABS_SPEED);
        }
    }
else
{
    pid.Compute();
    motorController.move(output,
MIN_ABS_SPEED);
}
/* unsigned long currentMillis = millis();

if (currentMillis - time1Hz >= 1000)
{
    loopAt1Hz();
    time1Hz = currentMillis;
}

if (currentMillis - time5Hz >= 5000)
{
    loopAt5Hz();
    time5Hz = currentMillis;
} */
}
```

```
// reset interrupt flag and get INT_STATUS byte
mpuInterrupt = false;
mpuIntStatus = mpu.getIntStatus();

// get current FIFO count
fifoCount = mpu.getFIFOCount();

// check for overflow (this should never happen
unless our code is too inefficient)
if ((mpuIntStatus & 0x10) || fifoCount == 1024)
{
    // reset so we can continue cleanly
    mpu.resetFIFO();
    Serial.println(F("FIFO overflow!"));

    // otherwise, check for DMP data ready interrupt
    // (this should happen frequently)
}
else if (mpuIntStatus & 0x02)
{
    // wait for correct available data length,
    // should be a VERY short wait

    while (fifoCount < packetSize) fifoCount =
        mpu.getFIFOCount();

    // read a packet from FIFO
    mpu.getFIFOBytes(fifoBuffer, packetSize);

    // track FIFO count here in case there is > 1
    // packet available
```

```
// (this lets us immediately read more without
waiting for an interrupt)

fifoCount -= packetSize;

mpu.dmpGetQuaternion(&q, fifoBuffer);
mpu.dmpGetGravity(&gravity, &q);
mpu.dmpGetYawPitchRoll(ypr, &q, &gravity);

#if LOG_INPUT
    Serial.print("ypr\t");
    Serial.print(ypr[0] * 180/M_PI);
    Serial.print("\t");
    Serial.print(ypr[1] * 180/M_PI);
    Serial.print("\t");
    Serial.println(ypr[2] * 180/M_PI);
#endif
input = ypr[1] * 180/M_PI + 180;
}

//Serial.print("y:");
Serial.println(input);if(Serial.available()){setpoint =
input;}
}

/*void sensor()
{
if(digitalRead(IR1)==HIGH && digitalRead(IR2)==HIGH)
{
digitalWrite(IN1,LOW);
digitalWrite(IN2,LOW);
digitalWrite(IN3,LOW);
}
```

```
    digitalWrite (IN4,LOW);
    analogWrite (ENA, 0);
    analogWrite (ENB, 0);

}

if(digitalRead(IR1)==LOW &&
digitalRead(IR2)==LOW)

{

    digitalWrite (IN1,HIGH);
    digitalWrite (IN2,LOW);
    digitalWrite (IN3,LOW);
    digitalWrite (IN4,HIGH);
    analogWrite (ENA, 200);
    analogWrite (ENB, 200);
}

if(digitalRead(IR1)==LOW &&
digitalRead(IR2)==HIGH)

{

    digitalWrite (IN1,HIGH);
    digitalWrite (IN2,LOW);
    digitalWrite (IN3,LOW);
    digitalWrite (IN4,HIGH);
    analogWrite (ENA, 200);
    analogWrite (ENB, 100);
}

if(digitalRead(IR1)==HIGH &&
digitalRead(IR2)==LOW)

{

    digitalWrite (IN1,LOW);
    digitalWrite (IN2,HIGH);
```

```
        digitalWrite(IN3,HIGH);
        digitalWrite(IN4,LOW);
        analogWrite(ENA, 100);
        analogWrite(ENB, 200);

    }

} */

/*void loopAt1Hz()
{
#endif MANUAL_TUNING
    setPIDTuningValues();
#endif
}

void loopAt5Hz()
{
#if MOVE_BACK_FORTH
    moveBackForth();
#endif
}

//move back and forth

void moveBackForth()
{
    moveState++;

    if (moveState > 100)
        moveState = 0;
}
```



```

        if (moveState > 2) moveState = 0;

        if (moveState == 0)
            setpoint = originalSetpoint;
        else if (moveState == 1)
            setpoint = originalSetpoint - movingAngleOffset;
        else
            setpoint = originalSetpoint + movingAngleOffset;
    }

//PID Tuning (3 potentiometers)

#if MANUAL_TUNING
void setPIDTuningValues()
{
    readPIDTuningValues();

    if (kp != prevKp || ki != prevKi || kd != prevKd)
    {

#endif

        pid.SetTunings(kp, ki, kd);

        prevKp = kp; prevKi = ki; prevKd = kd;
    }

```



```
}
```

```
void readPIDTuningValues()
{
    int potKp = analogRead(A0);
    int potKi = analogRead(A1);
    int potKd = analogRead(A2);

    kp = map(potKp, 0, 1023, 0, 25000) / 100.0; //0 -
250
    ki = map(potKi, 0, 1023, 0, 100000) / 100.0; //0 -
1000
    kd = map(potKd, 0, 1023, 0, 500) / 100.0; //0 - 5
}
#endif*/
```

