

**THE EFFECTIVENESS OF USING RIDDLE GAME TO IMPROVE
STUDENTS' VOCABULARY
(The Case of the Seventh Graders of MTs An-Nidham Kalisari in the
Academic Year of 2014/2015)
A FINAL PROJECT**

**Submitted in Partial Fulfilment of the Requirements
to obtain the *Sarjana Pendidikan* Degree
in English Education**



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