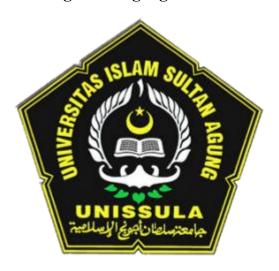
THE EFFECTIVENESS OF USING SCRABBLE GAME TO IMPROVE VOCABULARY

(A Quasi Experimental Research of the Eighth Grade Studentsof SMP Negeri 5 Pati in the Academic Year of 2014/2015)

A FINAL PROJECT

Presented as Partial Fulfillment of the Requirements
to Obtain the Sarjana Pendidikan Degree
in English Language Education



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ENGLISH EDUCATION PROGRAM
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SULTAN AGUNG ISLAMIC UNIVERSITYOF SEMARANG
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