

## **ABSTRAK**

Tujuan penelitian ini adalah untuk meningkatkan minat belajar dan prestasi belajar IPS melalui model pembelajaran *Somatic Auditory Visualization Intellectually* berbantuan media visual di kelas V SDN Genuksari 02. Jenis penelitian ini merupakan penelitian tindakan kelas sebanyak 2 siklus. Tiap siklus terdiri dari 4 tahapan yaitu perencanaan, pelaksanaan tindakan, observasi, dan refleksi. Subjek penelitian adalah siswa kelas V yang berjumlah 38 siswa. Hasil penelitian menunjukkan adanya peningkatan minat belajar dalam setiap siklusnya. Pada siklus I memperoleh persentase dengan ketuntasan klasikal 73,68% dan pada siklus I kriteria minat belajar siswa belum memenuhi indikator pencapaian. Pada siklus II meningkat mencapai kriteria minat belajar sangat baik dengan persentase klasikal 94,73%. Adanya peningkatan prestasi belajar siswa dilihat dari siklus I ke siklus II. Pada siklus I dengan nilai rata-rata 70 dengan persentase ketuntasan kelas 73%, meningkat ke siklus II dengan nilai rata-rata 82 dan persentase ketuntasan kelas 89%. Berdasarkan hasil penelitian di atas, dapat disimpulkan bahwa model pembelajaran *Somatic Auditory Visualization Intellectually* dengan berbantuan media visual dapat meningkatkan minat belajar dan prestasi belajar IPS kelas V SDN Genuksari 02.

**Kata Kunci:** Minat Belajar, Prestasi Belajar, Model Pembelajaran *Somatic Auditory Visualization Intellectually*.

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*The purpose of this research is to increase the interest of learning and learning achievement of IPS through Sometric Auditory Visualization Intellectually teaching model that assisted visual media in class V SDN Genuksari 02. This type of research is a type of classroom action research as much as 2 cycles. Each cycle of 4 stages of planning, implementation of the action, observation and reflection. The subjects of the study were classroom students V which amounted to 38 students. The results of the study showed an increase in interest in learning in each cycle. In cycle I obtained percentage with classical completeness 73,68% and at cycle I criterion of student learning interest have not fulfill indicator of achievement. In cycle II increased criteria of excellent learning interest with the persentage of classical 94,73%. The improvement of student learning achievement seen from cycle I to cycle II. In cycle I with an average value of 70 with the percentage completeness class 73%, increased to cycle 2 with an average value of 82 and the precentage completeness class 89%. Based on the results of the above research, it can be conclueded that Sometric Auditory Visualization Intellectually learning model with visual media assisted can increase interest and learning achievement of IPS class V SDN Genuksari 02.*

**Keywords:** Interest to learn, learning achievement, learning model Somatic Auditory Visualization Inteellectually.